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Nursery Progression Ma	p 2021/22 Subje	ct: EYFS Expressive	Arts & Design - Creatin	g with Materials (Art)	Subject	Lead: Mrs K Watson	
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
General Themes	All about me	Let's Celebrate	Winter Wonderland	Planting & Growing	Who can help me?	Once Upon a Time	
Expressive Arts and Design	The development of children's artistic and cultural awareness supports their imagination and creativity. It is important that children have regular opportunities to engage with the arts, enabling them to explore and play with a wide range of media and materials. The quality and variety of what children see, hear and participate in is crucial for developing their understanding, self-expression, vocabulary and ability to communicate through the arts. The frequency, repetition and depth of their experiences are fundamental to their progress in interpreting and appreciating what they hear, respond to and observe. EYFS Statutory Educational Programme						
Creating with Materials Being Imaginative & Expressive Children will have free access to wide variety of creative opportunities; painting, model making, collage, cutting, threading.	Make marks with a wide range of tools and grips.	wide range of tools and grips.	Use materials for a purpose. Explore colours and colour mixing Use mark making tools to make enclosed shapes.	Join materials for a purpose. Use mark making tools to make a range of enclosed shapes.	Join materials in a range of ways to make things for a purpose. Use mark making tools with control to add detail to shapes.	Use mark making tools to make very simple representational drawings.	
Key Artist Focus	Picasso—self portraits	Jackson Pollock— firework style splatters	Eric Carle—Collage	•	Van Gogh—Bridges (lin Gruff)	ked to 3 Billy Goats	



EYFS Expressive Arts & Design - Creating with Materials (Art) Reception Progression Map 2021/22 Subject:

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
General Themes	Me & My Emotions	Celebrations of Light	I wonder Why?	New Life	People Who Help Us	Terrific Tales
Expressive Arts and Design	have regular opportuni quality and variety of vocabulary and ability	hildren's artistic and cul ties to engage with the what children see, hear to communicate through preting and appreciating	arts, enabling them to r and participate in is c n the arts. The frequer	explore and play with rucial for developing th cy, repetition and dep	a wide range of media heir understanding, self th of their experiences	and materials. The -expression, are fundamental to
	Draw self using mirrors.	by mixing other	Create new colours by layering and	Draw single or a sequence of images	Make increasingly detailed observational	Create, describe and talk about 2D or 3D
Children will have free	l las inclans dellins de			from the imagination	drawings and paintings	designs or sculptures
of creative opportunities; painting,	Use junk modelling to create simple models of choice.	Use junk modelling to create simple models	green, and white translucent materials. Twict when and wasys	to illustrate a story (Story maps).	of natural found objects and living things.	with natural materials out in the environment.
•	Use objects to create prints (Kandinsky)		Draw self portrait	Use clay to create own designs and sculptures (clay nature faces).	Use tools to join materials (wood,	Make detailed and accurate observational
etc.		simple pattern (Alma	using colour to express feelings (reflect on colour monster).		hammers, nails). Shape and mould wet sand and clay with hand tools to create particular effects.	drawings of natural found objects and living things, including matching colours.
Key Artist Focus	Kandinsky—Circles Mondrian Squares & Rectangles	Alma Thomas (calendar) Yayoi Kusama— pumpkins		Andy Goldsworthy— Sculpture art	Antony Gormley—Ange	l of the north
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Subject Lead:	Mrs K Watson
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Subject: Art

Subject Lead: Mrs K Watson

- Produce creative work, exploring their ideas and recording their experiences
- Become proficient in drawing, painting, sculpture and other art, craft and design techniques
- Evaluate and analyse creative works using the language of art, craft and design
- Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms

Breadth	1	Painting Artist – Claude Monet mixing green & garden scenes	Drawing	Collage & Textiles – Houses on my street http://arty-smarty- mangapapa.blogspot.com/	Sculpture	Print – using everyday objects
Knowledge		Use thick and thin brushes. Mix primary colours to make secondary. Add white to colours to make tints and black to colours to make tones.	Draw lines of different sizes and thickness. Colour neatly following the lines. Show pattern by adding lines. Show different tones by using coloured pencils.	Use a combination of materials that are cut, torn and glued. Sort and arrange materials. Mix materials to create texture.	Use a combination of shapes. Use straws, card and clay as materials. Use techniques such as rolling, cutting and moulding.	Use objects to create prints (e.g fruit, vegetables or sponges). Press, roll, rub and stamp to make prints.
Develop Ideas		Respond to ideas and starting points Explore ideas and collect visual information Explore different methods and materials of				
Take Inspiration from The Greats (Classic/Modern)		Describe the work of notable artists, artis Use some of the ideas of artists studied t	•		OFUN	
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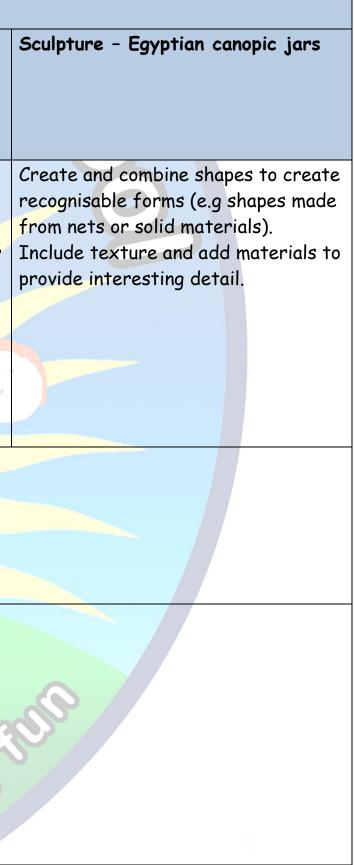
Breadth	 Painting Artist - Leonid Afremov - mixing orange, purples & browns for leaves in Autumn. Judith Bridgland - flowers 	Drawing	Collage & Textiles- Collage landscapes https://www.bbc.co.uk/teach/class-clips- video/art-and-design-using-textured- materials-landscape-collage/zfrfbdm	Sculpture - Andy Goldsworthy - nature art	Print – repeating pattern
Knowledge	Use thick and thin brushes. Mix primary colours to make secondary. Add white to colours to make tints and black to colours to make tones. Create colour wheels.	Draw lines of different sizes and thickness. Show pattern and texture by adding dots and lines. Show different tones by using coloured pencils.	Use a combination of materials that are cut, torn and glued. Sort and arrange materials. Mix materials to create texture. plaiting. Use dip dye techniques.	Use a combination of shapes, lines and texture.	Use repeating or overlapping shapes. Mimic print from the environment (e.g. wallpapers). Use a variety of objects to create prints . Press, roll, rub and stamp to make prints
Develop Ideas	Respond to ideas and starting points Explore ideas and collect visual information Explore different methods and materials				
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Breadth		Painting	Drawing	Printing – Making	
	3	Artist – UK male and female artists –		collagraph plates	
		mountains and watercolours - U.K		(exploring one colour	
		artists for Y3 - Greg Howard & Alison		and multi-colour	
		Bradley		printing)	
Knowledge		Use different techniques using thick and	Use different pencils (2B, 4B & 6B)	Use layers of two or	
		thin brushes to produce shapes,	to show line, tone and texture.	more colours.	
		textures, patterns and lines.	Annotate sketches to explain and	Replicate patterns	
		Mix colours effectively. Use watercolour	elaborate ideas.	observed in natural or	
		paint to produce washes for backgrounds	Sketch lightly (no need to use a	built environments.	
		then add detail.	rubber to correct mistakes).	Make printing blocks	
			Use shading to show light and shadow.	(e.g. from coiled	
				string glued to a	
				block).	
				Make precise	
				repeating patterns.	
Develop Ideas		Develop Ideas from starting points throug	hout the curriculum		
		Collect information, sketches and resource	25		
		Adapt and refine ideas as they progress			
		Explore ideas in a variety of ways			
		Comment on artworks using visual language	8 0		
		36			
Take Inspiration		Replicate some of the techniques used by	-		
from The		Create original pieces that are influenced	by studies of others		
Greats					
(Classic/Modern)					
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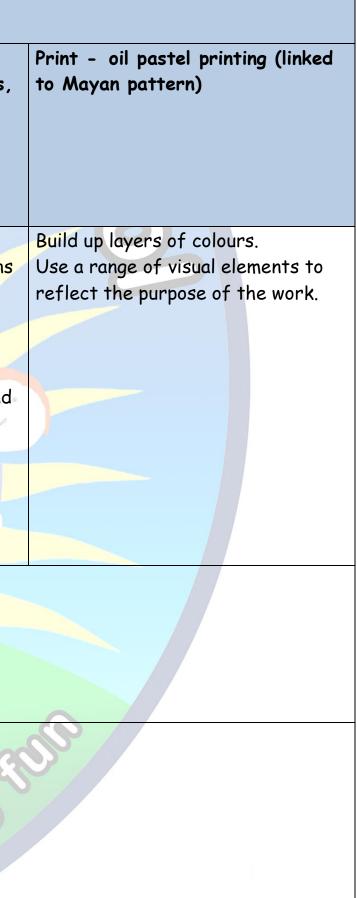
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Breadth	4	Painting Artist – Katsushika Hokusai seascape beside Japan	Drawing	Sculpture Pablo Picasso – 3D Faces	Collage - Animals http://elementaryartfun.blogspot.com/2017/11/colla ge-animals.html?m=1
Knowledge		Use different techniques using thick and thin brushes to produce shapes, textures, patterns and lines. Mix colours effectively. Use watercolour paint to produce washes for backgrounds then add detail. Experiment with creating mood with colour.	Use different pencils (2B, 4B & 6B) to show line, tone and texture. Annotate sketches to explain and elaborate ideas. Sketch lightly (no need to use a rubber to correct mistakes). Use shading to show light and shadow. Use hatching and cross hatching to show tone and texture.	Create and combine shapes to create recognisable forms. Include texture that conveys feelings, expression or movement. Add materials to provide interesting detail.	Select and arrange materials for a striking effect. Ensure work is precise. Use coiling, overlapping, tessellation, mosaic and montage.
Develop Ideas		Develop Ideas from starting points throug Collect information, sketches and resource Adapt and refine ideas as they progress Explore ideas in a variety of ways Comment on artworks using visual language	es		
Take Inspiration from The Greats (Classic/Modern)		Replicate some of the techniques used by Create original pieces that are influenced	•		JIR
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Breadth	5	Painting Artist - Samiran Sarka - Views across India <u>https://www.skillshare.com/classes/How-</u> <u>to-Paint-Three-Cloudy-Rural-Sunset-on-</u> <u>Watercolor-Painting/622684130</u>	Drawing	Sculpture – Mayan ceramics (cooking pots, vases, jars)
Knowledge		Sketch (lightly) before painting to combine line and colour. Create a colour palette in the natural or built world. Use the qualities of watercolour and acrylic paints to create visually interesting pieces. Combine colours, tones and tints to enhance the mood of a piece. Use brush techniques and the qualities of paint to create texture.	Use a variety of techniques to add interesting effects (e.g reflections, shadows, direction of sunlight). Use a choice of techniques to depict movement, perspective, shadows and reflection. Use lines to represent movement.	Show life like qualities and real life proportions or, if more abstract, provoke different interpretations. Use tools to carve and add shapes, texture and pattern. Combine visual and tactile qualities.
Develop Ideas		Develop and imaginatively extend ideas fro Collect information, sketches and resource Use the qualities of materials to enhance Spot the potential in unexpected results of Comment on artworks with a fluent grasp	es and present ideas imaginatively in a s ideas as work in progresses	
Take Inspiration from The Greats (Classic/Modern)		Give details (including own sketches) about Show how the work of those studied was i Create original pieces that show a range of	nfluential in both society and to other	



Brain

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Breadth	6	Painting Artist – Henri Rousseau rainforest scenes	Drawing Portrait - Grid portrait of a famous historical figure	Collage – Greek mosaic	Sculpt https:/
Knowledge		 Sketch (lightly) before painting to combine line and colour. Create a colour palette in the natural or built world. Use the qualities of watercolour and acrylic paints to create visually interesting pieces. Combine colours, tones and tints to enhance the mood of a piece. Use brush techniques and the qualities of paint to create texture. Develop a personal style of painting, drawing upon ideas from other artists 	Use a variety of techniques to add interesting effects (e.g reflections, shadows, direction of sunlight). Use a choice of techniques to depict movement, perspective, shadows and reflection. Choose a style of drawing suitable for the work (e.g realistic or impressionistic). Use lines to represent movement.	Mix textures (rough and smooth, plain and patterned). Combine visual and tactile qualities. Use ceramic mosaic materials and techniques.	Show propor differ Use to and pa Combi Use fr provid
Develop Ideas		Develop and imaginatively extend ideas fro Collect information, sketches and resource Use the qualities of materials to enhance i Spot the potential in unexpected results a Comment on artworks with a fluent grasp o	es and present ideas imaginatively in a sl deas s work in progresses		
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pture – Eco bricks – Garden furniture ://www.ecobricks.org/build/

- w life like qualities and real life ortions or, if more abstract, provoke
- erent interpretations.
- tools to carve and add shapes, texture pattern.
- bine visual and tactile qualities.
- frameworks (such as wire or moulds) to ide stability and form.